

N.O.G.S.L. SUMMER SHOOTOUT RULES

All games will be played under NOGSL rules for each age group.

U-9 THRU U-12, 25 Minute halves, ball size 4

U-13 & U-14, 25 Minute Halves, ball size 5

Each participating team will attempt to play a minimum of 3 games. All finalists will receive individual awards. Ties will stand in all preliminary round games.

Group or divisions will be determined by the following:

1. Point total. Win=3pts. Tie=1pt. Loss=0pts.
2. Tie breakers used in order to decide group/division winner:
 - A. Result of the match between the tied teams. If 3 teams are tied proceed to next step.
 - B. Goal differential as defined by goals scored minus goals allowed. With a maximum difference of 4 goals per game. Forfeits are treated as a 4-0 game.
 - C. Least number of goals allowed.
 - D. Most goals scored.
 - E. Penalty kicks elimination. As per FIFA rules.

Championship games that end regulation time, tied, shall play 2 complete, 5 minute halves. If still tied, the teams shall proceed to PK Shootout.

Teams U-9 thru U-12 must have 5 players available to start the game. U-13 & U-14 need 7 players to start. Because of the tight schedule there is no grace period for the start of all games.

If in the opinion of the referee, the 2 team's uniform colors are too similar, the home team shall change uniforms. The first team listed is the home team.

Inclement weather is always a possibility; such weather may result in delayed, abbreviated, or cancelled games. The tournament committee will attempt to reschedule games to insure that each team play a full schedule. Games may be shortened to achieve this goal.